

From: [Sunset Advisory Commission](#)
To: [Trisha Linebarger](#)
Subject: FW: Public Input Form for Agencies Under Review (Public/After Publication)
Date: Monday, November 12, 2018 3:52:13 PM

-----Original Message-----

From: sunset@sunset.texas.gov <sunset@sunset.texas.gov> On Behalf Of Texas Sunset Commission
Sent: Monday, November 12, 2018 3:50 PM
To: Sunset Advisory Commission <Sunset@sunset.texas.gov>
Subject: Public Input Form for Agencies Under Review (Public/After Publication)

Agency: TEXAS STATE BOARD PLUMBING EXAMINERS

First Name: Stanley

Last Name: Harmon

Title: Master Plumber

Organization you are affiliated with: Retired

Email:

City: Waxahachie

State: Texas

Your Comments About the Staff Report, Including Recommendations Supported or Opposed:

The Texas State Board of Plumbing Examiners need to stay an independent organization and not be ruined by the Texas Department of License and Regulations. We as Plumbers are very proud of what we are and what we stand for. I have been in this PROUD trade since 1970 and was trained by 3 Master Plumbers who took their work and customers seriously. The State Board needs to get rid of the Administration in charge now and replace them with people who care about the Plumbing trade.

The State Board needs to start enforcing the laws and quit giving a slap on the wrist to violators and start handing out hefty fines for unlicensed individuals that jepordize the health and safety of Texas citizens. I worked hard for both of my license Journeyman and Masters. I may be retired, but both of my licenses are current and will stay that way until I die. Please do not abolish the Texas State Board of Plumbing Examiners. Give them a chance to get someone in there who cares. This Board has been going down hill sine Lynn Brown left. Mr. Brown cared about the State Board and what it stood for.

Any Alternative or New Recommendations on This Agency: Keep The Texas State Board of Plumbing Examiners an Independent organization.

My Comment Will Be Made Public: I agree